

Lexicons for Sentiment, Affect, and Connotation

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Language is tricky for many reasons!

- Ambiguity
- Abstractness
- Tone
- Polarity
- Subjectivity



To understand meaning and intent, we often have to read between the lines.

- Difficult for people, and extremely challenging for machines!
- One approach:
 - Affective analysis



Affective Analysis

- The automated analysis of the emotions, moods, attitudes, interpersonal stance, or personality that is conveyed or evoked by a language sample
- Closely intertwined with social science research
 - Determining views towards a specific topic
 - Assessing public opinion
 - Interpreting intent

When can these different forms of analysis be useful?

- Attitudes help us figure out what people like or dislike
 - Useful for processing and interpreting reviews
 - Useful for measuring public sentiment
- Emotions and moods help us measure engagement or frustration, among other factors
 - Useful for studying how people interact with automated systems
 - Useful for psycholinguistic tasks

When can these different forms of analysis be useful?

- Interpersonal stance can help us understand perspectives and characteristics of multi-party interaction
 - Useful for determining views with respect to specific topics
 - Useful for summarizing conversations (is the interaction friendly or awkward?)
- **Personality** can help us customize interactive agents
 - Useful for matching user expectations
 - Useful for optimizing user experience

Automated Affect Recognition

- Classification of text into predetermined affective categories
- Commonly performed using supervised learning
- Useful features:
 - N-grams
 - Features derived from affective lexica

What is an affective lexicon?

- Known list of words corresponding to different affective dimensions
 - Optionally including scores indicating the closeness of their association with a given dimension
- This information makes it easier to predict affect for an entire instance
 - If the input contains many positive words, it is likely a positive input!

What are some common forms of affective analysis?



Emotion Recognition

- Emotion can be defined in numerous ways
- In some frameworks, emotion is an atomic unit
 - IsHappy = TRUE
- In other frameworks, emotion is a point along a multi-dimensional continuum
 - Happiness = 0.78



Common Emotion Frameworks

- Ekman's six basic emotions
- Plutchik's wheel of emotion

Ekman's Basic Emotions

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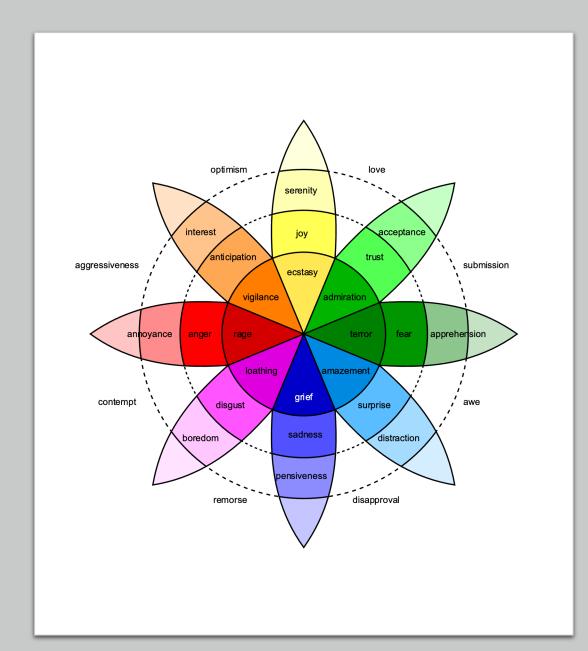
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- Paper:
 - Ekman, P. (1999). Basic emotions. In T. Dalgleish & M. J. Power (Eds.), Handbook of cognition and emotion (pp. 45–60). John Wiley & Sons Ltd. <u>https://doi.org/10.1002/0470013494.ch3</u>
- Six basic emotions:
 - Happiness
 - Sadness
 - Anger
 - Fear
 - Disgust
 - Surprise
- Emotions are distinct from one another
- Generally known to be present across cultures

Plutchik Wheel of Emotion

- Paper:
 - Plutchik, R. (1980). A general psychoevolutionary theory of emotion. In *Theories of emotion* (pp. 3-33). Academic press. <u>https://doi.org/10.1016/B978-0-12-558701-3.50007-7</u>
- Situates eight basic emotions in a wheel
- Emotions located opposite one another also oppose one another semantically
- Stronger emotions derived from the basic emotions are located at more internal locations
- Weaker emotions derived from the basic emotions are located at more external locations



Atomic vs. Continuous Emotions

- Ekman and Plutchik both define emotion as an atomic unit
- Emotion along a continuum is often represented using a set of common dimensions
 - Valence: Pleasantness (e.g., positive or negative)
 - Arousal: Intensity of emotion provoked (e.g., strong or weak)
 - (Sometimes) Dominance: Degree of control exerted (e.g., active or passive)
- Sentiment is sometimes viewed as a measure of valence

Sentiment and Affect Lexicons

- A wide range of resources for sentiment and affect recognition are available for public use!
- Can be highly useful for performing automated sentiment or affect analysis

General Inquirer

- Classic resource created during the 1960s
 - Stone, P. J., In Kirsch, J., & Cambridge Computer Associates. (1966). *The general inquirer: A computer approach to content analysis*. Cambridge, Mass: M.I.T. Press.
- 1915 positive words
- 2291 negative words
- · Additional words associated with other categories
- Link:
 - http://www.webuse.umd.edu:9090/

MPQA Subjectivity Lexicon

- Collection of positive and negative words from existing lexicons
 - 2718 positive words
 - 4912 negative words
- Additional subjective words learned via bootstrapping, with manually-provided sentiment and subjectivity levels
 - Wilson, T., Wiebe, J., & Hoffmann, P. (2005). Recognizing contextual polarity in phrase-level sentiment analysis. In *Proceedings of the Conference on Empirical Methods in Natural Language Processing* (pp. 347-354).
- Link:
 - <u>https://mpqa.cs.pitt.edu/lexicons/subj_lexicon/</u>

Opinion Lexicon

- Positive and negative words collected from product reviews via bootstrapping
 - Hu, M., & Liu, B. (2004). Mining and summarizing customer reviews. In *Proceedings of the Tenth ACM SIGKDD International Conference on Knowledge Discovery and Data Mining* (pp. 168-177).
- 2006 positive words
- 4783 negative words
- Link:
 - <u>https://www.cs.uic.edu/~liub/FBS/sentiment-analysis.html</u>



NRC Valence, Arousal, and Dominance Lexicon

- 20,000 words labeled with valence, arousal, and dominance scores
 - Mohammad, S. (2018a). Obtaining reliable human ratings of valence, arousal, and dominance for 20,000 english words. In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers) (pp. 174-184).
- Link:
 - <u>https://saifmohammad.com/WebPages/nrc-vad.html</u>

NRC Word-Emotion Association Lexicon

- Approximately 14,000 words labeled for the eight basic emotions from Plutchik's wheel of emotions
 - Mohammad, S. M., & Turney, P. D. (2013). Crowdsourcing a word–emotion association lexicon. *Computational Intelligence*, 29(3), 436-465.
- Link:
 - <u>https://saifmohammad.com/WebPages/NRC-Emotion-</u> Lexicon.htm

NRC Emotion Intensity Lexicon

- Approximately 10,000 words labeled with continuous scores for the eight basic emotions from Plutchik's wheel of emotions
 - Mohammad, S. (2018b). Word Affect Intensities. In Proceedings of the Eleventh International Conference on Language Resources and Evaluation (LREC 2018).
- Link:
 - <u>https://www.saifmohammad.com/W</u> <u>ebPages/AffectIntensity.htm</u>

Linguistic Inquiry and Word Count

- Approximately 2300 words across 73 lexical resources associated with different psychological tasks
 - Pennebaker, J. W., Booth, R. J., and Francis, M. E. (2007). *Linguistic Inquiry and Word Count: LIWC 2007*. Austin,TX.
- Link:
 - https://www.liwc.app/
- Actively maintained and updated (most recent version is from 2022)
- Not free!

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Brysbaert Concreteness Lexicon

- Approximately 40,000 words labeled with continuous concreteness labels ranging from 1-5
 - Brysbaert, M., Warriner, A.B., & Kuperman, V. (2014).
 Concreteness ratings for 40 thousand generally known English word lemmas. *Behavior Research Methods*, 46, 904-911.

• Link:

<u>http://crr.ugent.be/archives/1330</u>

Personality and Stance

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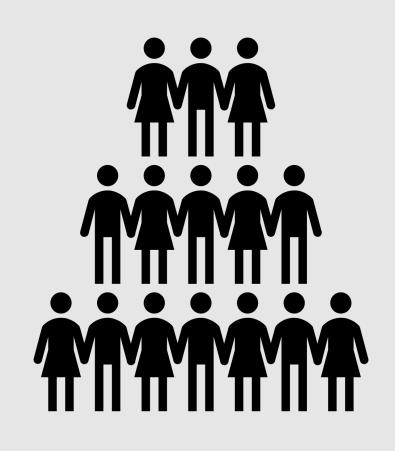
- Two other popular forms of affective analysis:
 - Personality detection
 - Stance detection
- Personality detection focuses on recognizing and classifying predefined aspects of a user's personal character
- Stance detection focuses on recognizing a user's opinion towards a specific topic

Personality Dimensions

- Most work in NLP makes use of the "Big Five" personality dimensions
 - Extroversion vs. Introversion
 - Emotional Stability vs. Neuroticism
 - Agreeableness vs. Disagreeableness
 - Conscientiousness vs. Unconscientiousness
 - Openness to Experience
- Several corpora exist containing language samples annotated with these personality dimensions
- Paper:
 - Digman, J. M. (1990). Personality structure: Emergence of the five-factor model. *Annual review of psychology*, 41(1), 417-440.

Affective Stance

- One's position towards another (or towards a topic) during an interaction
 - Friendly
 - Distant
 - Supportive
 - Unsupportive
- Corpora also exist containing conversational exchanges labeled with each party's affective stance



How to build a lexicon?

- Expert labels
 - Very reliable 🙂
 - Costly and time-consuming ⁽²⁾
- Crowdsourced labels
 - Less reliable 😕
 - Inexpensive and quick ⁽²⁾

Crowdsourcing Resources

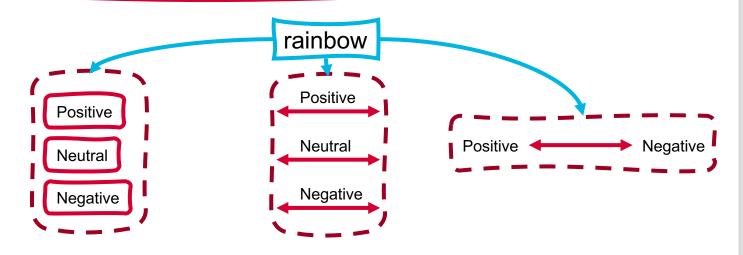
- Amazon Mechanical Turk:
 - https://www.mturk.com
- Appen:
 - <u>https://appen.com</u>
- Your own online survey



Annotation Schemata

- What kinds of labels will be permissible for your annotators?
- How will they know which labels to select?

Positive: A word that evokes a happy or content emotion.
Examples: *love*, *great*, *happy*Neutral: A word that does not particularly evoke any emotion.
Examples: *pencil*, *refrigerator*, *khaki*Negative: A word that evokes a sad or angry emotion.
Examples: *violence*, *evil*, *upset*



Adjudication

- Third-party adjudicator
- Majority label
- Average label



Semi-Supervised Induction of Affect Lexicons

- Semi-supervised label induction: The process of labeling new, unlabeled instances based on their similarity to instances in a small, labeled seed set
- Two main families:
 - Axis-based induction
 - Graph-based induction

Axis-Based Lexicon Induction

- Given a seed set, how similar is the instance to positive instances and how different is it from negative instances?
- Seed sets can be determined by hand in two different ways:
 - 1. Start with a single seed lexicon, and fine-tune it to the domain using induction techniques
 - 2. Choose different seed words to represent different domains
- Both of these methods allow us to handle varying affect associated with seed words in different contexts

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Axis-Based Lexicon Induction

- Once we've determined our seed words:
 - Compute an embedding for each seed word
 - Find the centroid of the embeddings for positive words, and the centroid of the embeddings for negative words

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$$\mathbf{V}^+ = \frac{1}{n} \sum_{n=1}^{n} E(w_i^+)$$

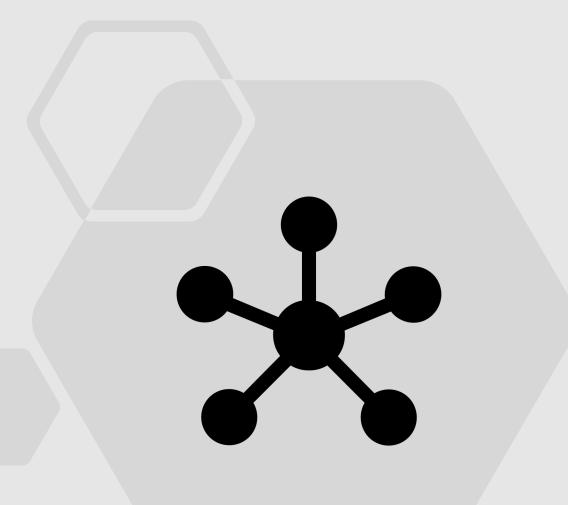
- · Compute the axis by subtracting one centroid from another
 - $V_{axis} = V^+ V^-$
- Compute the similarity between a given word embedding and the axis

• score(w) = cos(E(w),
$$\mathbf{V}_{axis}$$
) = $\frac{E(w) \cdot \mathbf{V}_{axis}}{\|E(w)\| \|\mathbf{V}_{axis}\|}$

• Higher similarities indicate closer alignment with the positive class

As an alternative....

 Graph-based induction techniques allow us to define lexicons by propagating sentiment labels on graphs



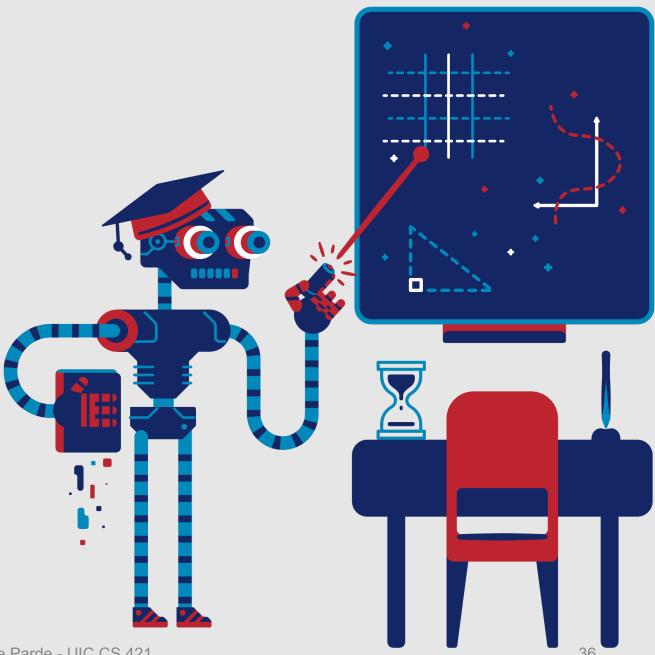
Graph-Based Lexicon Induction

- Given a graph that connects words with their nearest neighbors, how likely is it that a random walk from a positive word ends on the given word?
 - Define a graph that connects each word to its k nearest neighbors, with edges weighted by word similarity
 - Identify words in the graph belonging to a labeled seed set
 - Starting at a word from the seed set, perform an edge-weighted random walk
 - Assign an unlabeled word's score based on the probability of landing on it during a random walk from a positive seed and a random walk from a negative seed

• score⁺
$$(w_i) = \frac{\text{score}^+(w_i)}{\text{score}^+(w_i) + \text{score}^-(w_i)}$$

• Repeat multiple times using bootstrapping, and assign confidence to word scores based on their standard deviation across multiple runs

How can we use supervised machine learning to predict a word's sentiment?





Lots of supervision signals (potential labels) exist in real-world data.

- One example: Review scores
 - 1-5 stars
 - Rating from 1-10
 - Often associated with free-form review text
- We can use these scores and associated text to learn polarity distributions for words

Normalized Word Likelihood

- Document-level sentiment classifier → any statistical or neural methods we've learned about so far!
- Word-level sentiment classifier → also consider simple probabilistic measures
- Normalized word likelihood

•
$$P(w|c) = \frac{\operatorname{count}(w,c)}{\sum_{w \in C} \operatorname{count}(w,c)}$$

Normalized word likelihood helps us find a word's sentiment distribution across classes.



How likely the word is to be associated with one star, two stars, and so on!



We can then visualize this distribution using a **Potts diagram**

Potts Diagrams

- Mechanism for visualizing word sentiment
 - · Sentiment class vs. normalized word likelihood
- Characteristic patterns:
 - "J" shape: Strongly positive word
 - Reverse "J" shape: Strongly negative word
 - "Hump" shape: Weakly positive or negative word
- Patterns may also correspond to different types of word classes
 - Emphatic and attenuating adverbs

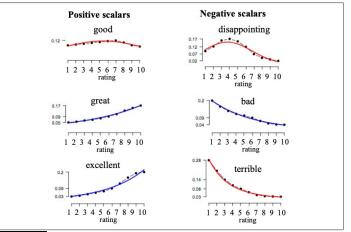
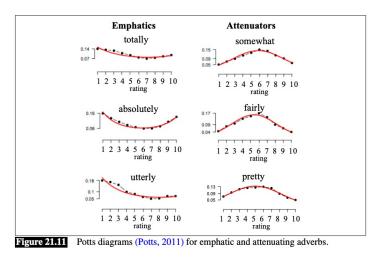
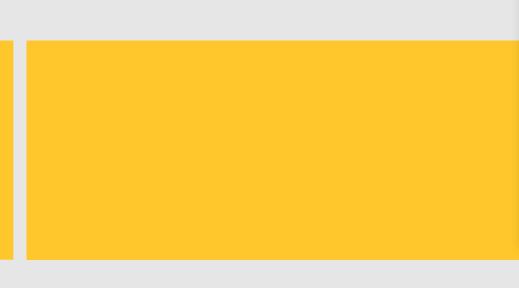


Figure 21.10 Potts diagrams (Potts, 2011) for positive and negative scalar adjectives, showing the J-shape and reverse J-shape for strongly positive and negative adjectives, and the hump-shape for more weakly polarized adjectives.



Sometimes we want to figure out which words are most closely associated with a class rather than just plotting frequency distributions.



- Certain words will have high frequencies across many classes, but these are less helpful for understanding class membership
- Certain words will have low frequencies across all classes, but still might be more informative if they are more clearly associated with a specific class

Log Odds Ratio with Informative Dirichlet Prior

- Is computing raw difference in frequency sufficient for identifying whether a word is very positive or very negative?
 - Not necessarily!
 - Highly frequent words may have large raw differences even with small relative differences, and highly infrequent words may have small raw differences even with large relative differences
- More sophisticated approach: Log odds ratio with an informative Dirichlet prior

	g Od	ds
Ra	ntio	

- Originally proposed for measuring partisan speech used by US politicians
 - Some words are likelier to be used by Republicans, and other words are likelier to be used by Democrats
- Generalizes to any other problem domain for which lexical trends are anticipated to be different
- Key goal: Find words that are statistically overrepresented in one category of text compared to another

Log Odds Ratio

• Probability of word *w* existing in corpus *i*:

•
$$P^i(w) = \frac{f^i_w}{n^i}$$

• Log odds ratio:

•
$$\operatorname{lor}(w) = \log \frac{P^{i}(w)}{1 - P^{i}(w)} - \log \frac{P^{j}(w)}{1 - P^{j}(w)}$$

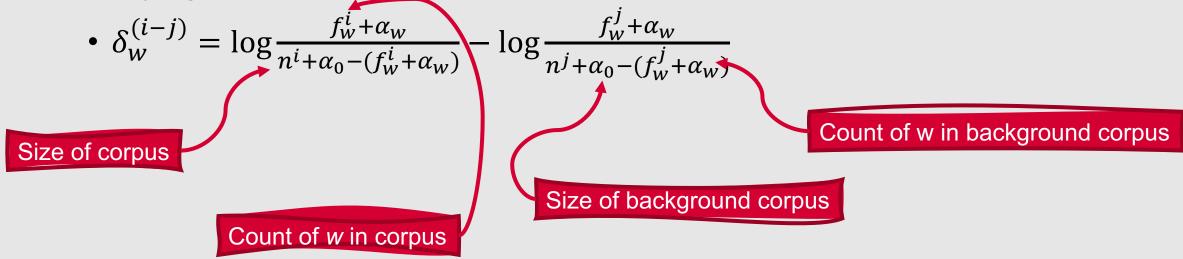
• $\operatorname{lor}(w) = \log \frac{f_{w}^{i}}{n^{i} - f_{w}^{i}} - \log \frac{f_{w}^{j}}{n^{j} - f_{w}^{j}}$

Dirichlet Intuition

- Use a large background corpus to get a prior estimate of our expected frequency for each word *w*
- To do so:
 - Add the counts from that corpus to our numerator and denominator
 - This basically shrinks the counts toward that prior (how big are the differences, given what we would expect from a large background corpus?)

Prior-Modified Log Odds Ratio

• Modifying the previous equation with an informative Dirichlet prior:



Log Odds Ratio with Informative Dirichlet Prior

• Estimate of variance for the modified log odds ratio:

•
$$\sigma^2\left(\hat{\delta}_w^{(i-j)}\right) \approx \frac{1}{f_w^i + \alpha_w} + \frac{1}{f_w^j + \alpha_w}$$

• Final statistic for a word is then the zscore of its modified log odds ratio:

•
$$\frac{\widehat{\delta}_{W}^{(i-j)}}{\sqrt{\sigma^{2}\left(\widehat{\delta}_{W}^{(i-j)}
ight)}}$$

Key Modifications to Log Odds Ratio

- This method thus modifies the commonly used log odds ratio by:
 - Using z-scores of the log odds ratio
 - Controls for the amount of variance in a word's frequency
 - Using counts from a background corpus to provide a prior count for words
 - Helps leverage additional useful information

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This ultimately gives us a useful tool for analysis!

Words associated with one-star restaurant reviews

worst, rude, terrible, horrible, bad, awful, disgusting, bland, tasteless, gross, mediocre, overpriced, worse, poor

> Words associated with five-star restaurant reviews

Great, best, love, delicious, amazing, favorite, perfect, excellent, awesome, friendly, fantastic, fresh, wonderful, incredible, sweet, yum

What is affect recognition?

- Affect recognition: The task of automatically determining how a given input makes would be characterized, based on some specified range of categories
 - Happy vs. sad
 - Extroverted vs. introverted
 - Friendly vs. distant



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Affect Recognition

- Typically framed as a supervised learning task
- Large datasets:
 - N-gram features
- Very large datasets:
 - N-gram features, pruned based on frequency or pointwise mutual information (PMI)

• PMI(x; y) =
$$\log \frac{p(x,y)}{p(x)p(y)}$$

Features from External Lexicons

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Indicator Function:

• $f_L(x) = \begin{cases} 1 & if \exists w : w \in L \& w \in x \\ 0 & otherwise \end{cases}$

- Count-Based Function:
 - $f_L(x) = \sum_{w \in x} \operatorname{count}_L(w)$
- Weighted Count-Based Function:
 - $f_L(x) = \sum_{w \in x} \theta_w^L \text{count}_L(w)$

Lexicon-based features can shed new light on interesting social science problems!

- Does one's use of positive language correlate with one's level of extroversion?
- Is more concrete language likely to evoke more neutral emotions?
- Is there a relationship between the number of "difficult" words and the overall subjectivity of an input?

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What if we don't have labeled training data to build a supervised model for sentiment or affect recognition?

Use sentiment resources (such as those described earlier!) to perform sentiment analysis directly

Using Lexicons for Sentiment Recognition



Assign a positive label to instances that contain more positive than negative words from the lexicon Assign a negative label to instances that contain more negative than positive words 3

Assign a neutral label in the event of a tie

More formally....

- Define a threshold λ indicating the minimum percentage of positive or negative words needed for a positive or negative classification
- Select a sentiment class as follows:

•
$$f^{+} = \sum_{w \in x} \theta_{w}^{+} \operatorname{count}_{+}(w)$$

• $f^{-} = \sum_{w \in x} \theta_{w}^{-} \operatorname{count}_{-}(w)$
• sentiment =
$$\begin{cases} + \operatorname{if} \frac{f^{+}}{f^{-}} > \lambda \\ - \operatorname{if} \frac{f^{-}}{f^{+}} > \lambda \\ 0 \operatorname{otherwise} \end{cases}$$

Entity-Centric Affect

- Sometimes we don't need (or want) to recognize the affect of an entire input
 - Scope may be too broad!
- We can also learn to predict the affect of a single entity within the input

Methods for Entity-Centric Affect Recognition

- One way to do this: Leverage both affect lexica and contextual word embeddings
- First, extract a contextual embedding for each instance of a word
- Then, average those embeddings

- Repeat this process for all words
- Learn to map from averaged word embeddings to lexicon-based scores corresponding to affective dimensions

How do we make predictions using this technique?

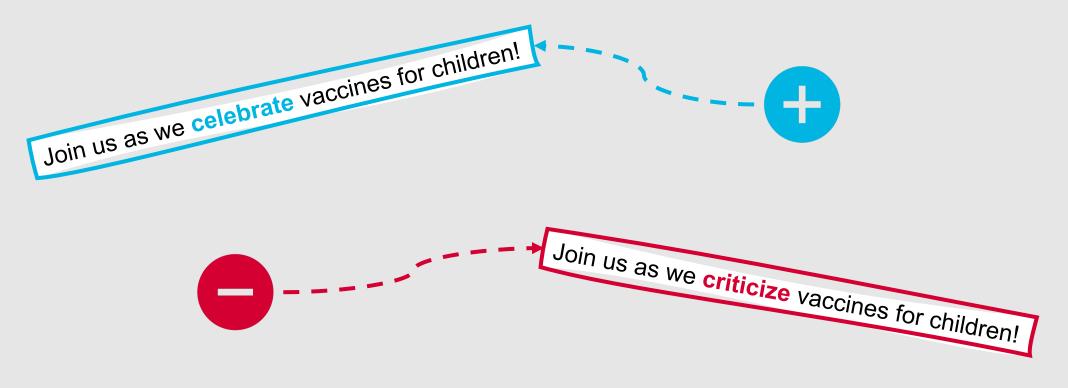
- When a new entity is encountered without a known affective score:
 - Create a new average embedding based on all instances of that entity in context
 - Use that embedding to predict scores associated with the different affective dimensions

Connotation Frames

- So far, we've mainly focused on representing affect using n-dimensional affective space
- We can also represent affective meaning using **connotation frames**

Connotation Frames

- Indicate affective properties commonly associated with words
 - Similar to how verb frames indicate selectional preferences



Connotation Frames

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- Can be:
 - Manually constructed
 - Learned automatically
- Downloadable collection of connotation frames:
 - <u>https://hrashkin.github.io/connfram</u> <u>e.html</u>

Summary: Lexicons for Sentiment, Affect, and Connotation

- Lexicons can help us distinguish many kinds of affective states
- Emotion can be represented using fixed atomic units or dimensions in a continuous space
- Affective lexicons can be built by hand, in a semi-supervised manner, or using fully supervised methods
- Words can be assigned weights in a lexicon based on frequency measures and ratio metrics like log odds ratio with an informative Dirichlet prior
- Connotation frames express richer affective relationships, similar to those seen with semantic frames